

Towards an Automatic Proof of the Bakery Algorithm

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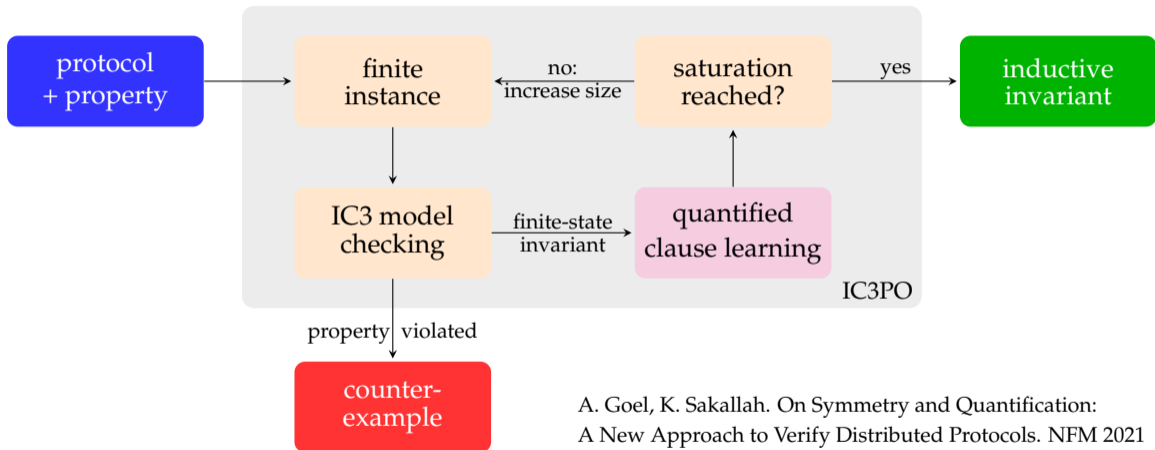
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- Verification of parameterized algorithms is undecidable
 - ▶ verify small instances or use interactive theorem proving
- Automatic synthesis of inductive invariants
 - ▶ inductive invariants serve as certificates of correctness
 - ▶ IC3PO: learn invariants from finite instances
- Can this be successfully applied in practice?
 - ▶ benchmark problem: Bakery mutual exclusion algorithm (Lamport 1974)

IC3PO in a Nutshell



Exploit structural regularity for generalizing invariants from finite instances

① Quantifier synthesis for symmetric domains

- ▶ assume the following clauses appear for all distinct $i, j, k \in Proc$

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From Ground Instances to Quantified Formulas

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2 Quantifier synthesis for totally ordered domains

- ▶ take into account order relation (finite instance $N = 3$)

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2 Quantifier synthesis for totally ordered domains

- ▶ take into account order relation (finite instance $N = 3$)

$$\begin{array}{l} P(1) \Rightarrow Q(2) \wedge Q(3) \\ P(2) \Rightarrow Q(3) \end{array} \quad \rightsquigarrow \quad \forall i, j \in 0..N : P(i) \wedge 0 < i < j \Rightarrow Q(j)$$

Quantifiers formally express symmetries in properties

The Bakery Algorithm

variables $num = [i \in P \mapsto 0], flag = [i \in P \mapsto \mathbf{false}]$

process $self \in P$:

variables $unread = \{\}, max = 0$;

p1: **while true**:

$unread := P \setminus \{self\}; max := 0; flag[self] := \mathbf{true}$;

p2: **for** $nxt \in unread$:

if $num[nxt] > max$: $max := num[nxt]$;

$unread := unread \setminus \{nxt\}$;

p3: $num[self] := max + 1$;

p4: $flag[self] := \mathbf{false}; unread := P \setminus \{self\}$;

p5: **for** $nxt \in unread$:

await $\neg flag[nxt]$;

p6: **await** $(num[nxt] = 0) \vee self \ll nxt$;

$unread := unread \setminus \{nxt\}$

cs: **skip**;

p7: $num[self] := 0$

$P \triangleq 1..N$ $i \ll j \triangleq num[i] < num[j] \vee (num[i] = num[j] \wedge i \leq j)$

$num[i]$: ticket number of process i

$flag[i]$: process i draws a ticket

iterate over processes to determine highest ticket number currently in use

pick some higher ticket number

iterate over processes:

– make sure the process doesn't draw a ticket

– wait for the process to have lower priority

signal exit by giving up ticket

Formal Specifications of the Bakery Algorithm

- Landmark algorithm for ensuring mutual exclusion
 - ▶ intuition: organize a queue where customers draw tickets
- Effect of concurrent reads and writes
 - ① atomic reads and writes: memory operations never interfere
 - ② safe registers: a read overlapping a write returns an arbitrary (type-correct) value
- Existing TLA⁺ specifications and hand-written proofs
 - ▶ we will discuss the non-atomic version, but the results apply to both

Applying IC3PO to the Bakery

① Encode existing TLA⁺ specification in Ivy

- ▶ typed, relational input language, e.g., represent $i \in unread[j]$ by $unread(i,j)$

② Run IC3PO model checker for proving mutual exclusion

- ▶ initial domain size: 3 processes, 3 ticket numbers
- ▶ saturation at 4 processes, 3 ticket numbers
- ▶ 42 quantified invariants generated

③ Rewrite IC3PO invariant as a TLA⁺ formula

- ▶ group similar clauses for different control points, reorient implications
- ▶ use TLAPS to check that the TLA⁺ version of the invariant is inductive

Two Invariants for the Non-Atomic Bakery

$$HIInv \triangleq TypeOK \wedge \forall i \in P : HIIInv(i)$$

$$HIIInv(i) \triangleq$$

- A1** $\wedge pc[i] \in \{\text{"p1"}, \text{"p2"}\} \Rightarrow num[i] = 0$
- A2** $\wedge num[i] = 0 \Rightarrow pc[i] \in \{\text{"p1"}, \text{"p2"}, \text{"p3"}, \text{"p7"}\}$
- B1** $\wedge pc[i] \in \{\text{"p2"}, \text{"p3"}\} \Rightarrow flag[i]$
- B2** $\wedge flag[i] \Rightarrow pc[i] \in \{\text{"p1"}, \text{"p2"}, \text{"p3"}, \text{"p4"}\}$
- C** $\left\{ \begin{array}{l} \wedge pc[i] \in \{\text{"p5"}, \text{"p6"}\} \\ \Rightarrow \forall j \in (P \setminus unread[i]) \setminus \{i\} : After(j, i) \end{array} \right.$
- D** $\left\{ \begin{array}{l} \wedge \wedge pc[i] = \text{"p6"} \\ \wedge \vee pc[nxt[i]] = \text{"p2"} \wedge i \notin unread[nxt[i]] \\ \vee pc[nxt[i]] = \text{"p3"} \\ \Rightarrow max[nxt[i]] \geq num[i] \end{array} \right.$
- E** $\wedge pc[i] = \text{"cs"} \Rightarrow \forall j \in P \setminus \{i\} : After(j, i)$

$$After(j, i) \triangleq$$

- $\wedge num[i] > 0$
- $\wedge \vee pc[j] = \text{"p1"}$
- $\vee pc[j] = \text{"p2"} \wedge (i \in unread[j] \vee max[j] \geq num[i])$
- $\vee pc[j] = \text{"p3"} \wedge max[j] \geq num[i]$
- $\vee \wedge pc[j] \in \{\text{"p4"}, \text{"p5"}, \text{"p6"}\} \wedge i \ll j$
- $\wedge pc[j] \in \{\text{"p5"}, \text{"p6"}\} \Rightarrow i \in unread[j]$
- $\vee pc[j] = \text{"p7"}$

$$MInv \triangleq \forall i \in P : MIIInv(i)$$

$$MIIInv(i) \triangleq$$

- a** $\wedge pc[i] \in \{\text{"p4"}, \text{"p5"}, \text{"p6"}, \text{"cs"}\} \Rightarrow num[i] \neq 0$
- b1** $\wedge pc[i] \in \{\text{"p2"}, \text{"p3"}\} \Rightarrow flag[i]$
- b2** $\left\{ \begin{array}{l} \wedge pc[i] \in \{\text{"p5"}, \text{"p6"}\} \wedge flag[i] \Rightarrow \forall j \in P \setminus \{i\} : \\ \wedge pc[j] \in \{\text{"p5"}, \text{"p6"}\} \Rightarrow i \in unread[j] \\ \wedge pc[j] = \text{"p6"} \Rightarrow i \neq nxt[j] \\ \wedge pc[j] = \text{"cs"} \Rightarrow i = nxt[j] \vee j = nxt[j] \end{array} \right.$
- c** $\left\{ \begin{array}{l} \wedge pc[i] \in \{\text{"p5"}, \text{"p6"}\} \Rightarrow \forall j \in P \setminus unread[i] : \\ \wedge pc[j] = \text{"p2"} \Rightarrow i \in unread[j] \vee max[j] \geq num[i] \\ \wedge pc[j] = \text{"p3"} \Rightarrow max[j] \geq num[i] \\ \wedge pc[j] \in \{\text{"p4"}, \text{"p5"}, \text{"p6"}\} \Rightarrow i \ll j \end{array} \right.$
- d1** $\left\{ \begin{array}{l} \wedge pc[i] = \text{"p6"} \wedge pc[nxt[i]] = \text{"p2"} \\ \Rightarrow i \in unread[nxt[i]] \vee max[nxt[i]] \geq num[i] \end{array} \right.$
- d2** $\left\{ \begin{array}{l} \wedge pc[i] = \text{"p6"} \wedge pc[nxt[i]] = \text{"p3"} \wedge flag[nxt[i]] \\ \Rightarrow max[nxt[i]] \geq num[i] \end{array} \right.$
- e** $\left\{ \begin{array}{l} \wedge pc[i] = \text{"cs"} \Rightarrow \forall j \in P \setminus \{i\} : \\ \wedge pc[j] = \text{"p2"} \Rightarrow i \in unread[j] \vee max[j] \geq num[i] \\ \wedge pc[j] = \text{"p3"} \Rightarrow max[j] \geq num[i] \\ \wedge pc[j] = \text{"p4"} \Rightarrow i \ll j \\ \wedge pc[j] \in \{\text{"p5"}, \text{"p6"}\} \Rightarrow i \ll j \wedge i \in unread[j] \\ \wedge pc[j] \neq \text{"cs"} \end{array} \right.$

Comparing the Two Invariants

- The two invariants are structurally similar
 - ▶ based on the same atomic propositions
 - ▶ superficial syntactic differences due to generation from CNF formulas
- *HInv* uses auxiliary predicate *After(j, i)*
 - ▶ the implications **C** and **E** (resp., **c** and **e**) assert similar conditions
 - ▶ auxiliary predicate abstracts this similarity

A Closer Look at Parts B / b

$$\begin{aligned} \text{B1} & \quad \wedge pc[i] \in \{\text{"p2"}, \text{"p3"}\} \Rightarrow flag[i] \\ \text{B2} & \quad \wedge flag[i] \Rightarrow pc[i] \in \{\text{"p1"}, \text{"p2"}, \text{"p3"}, \text{"p4"}\} \end{aligned}$$

$$\begin{aligned} \text{b1} & \quad \wedge pc[i] \in \{\text{"p2"}, \text{"p3"}\} \Rightarrow flag[i] \\ \text{b2} & \quad \left\{ \begin{aligned} & \wedge flag[i] \wedge pc[i] \in \{\text{"p5"}, \text{"p6"}\} \Rightarrow \forall j \in P \setminus \{i\} : \\ & \quad \wedge pc[j] \in \{\text{"p5"}, \text{"p6"}\} \Rightarrow i \in unread[j] \\ & \quad \wedge pc[j] = \text{"p6"} \Rightarrow i \neq next[j] \\ & \quad \wedge pc[j] = \text{"cs"} \Rightarrow i = next[j] \vee j = next[j] \end{aligned} \right. \end{aligned}$$

- Assertions about the flag being set

- ▶ B1 and b1 are identical
- ▶ B2 implies b2

- The computer-generated invariant is weaker

- ▶ inspecting the code shows that the flag cannot be set beyond p4
- ▶ IC3PO propagates predicates using backward reachability analysis

Summary

- IC3PO successfully generated an inductive invariant for Bakery
 - ▶ based on existing specifications, faithfully rewritten in Ivy
 - ▶ inductive invariants serve as certificates of correctness
- The synthesized invariant is remarkably similar to a human-written one
 - ▶ both capture the relevant arguments for proving mutual exclusion
 - ▶ machine-generated invariant is a little more permissive
- Perspectives
 - ▶ directly handle interesting fragment of TLA⁺: avoid manual encoding in Ivy
 - ▶ handle more case studies and assess scalability